

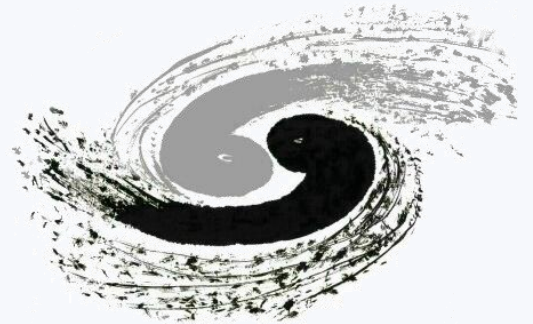
# Track Reconstruction for the COMET Drift Chamber



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on behalf of COMET Tracking group

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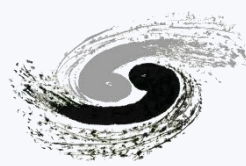
2 University of Chinese Academy of Sciences



CHEP 2026 - May 25,2026

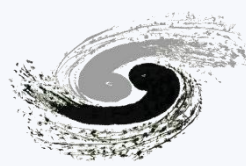


# Outline



- Introduction to COMET
- COMET Tracking detectors
- Track Reconstruction for drift chamber
- Summary

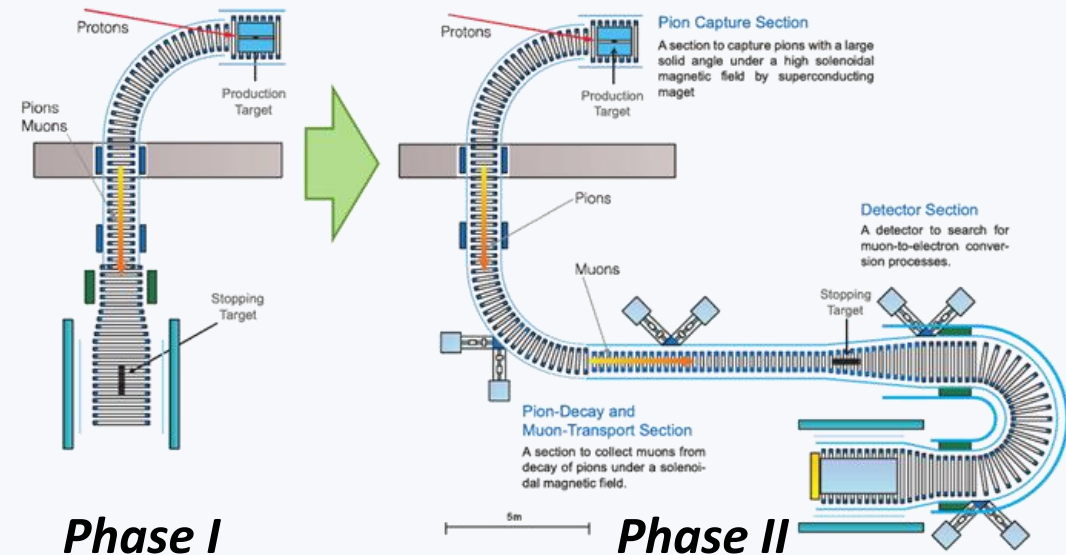
# CLFV and $\mu N \rightarrow eN$ Conversion



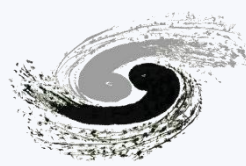
- Charged lepton flavor violated (CLFV)
  - $Br(\mu^+ \rightarrow e^+ + e^- + e^+) < 1.0 \times 10^{-12}$  (SINDRUM 1988)
  - $Br(\mu^- + Au \rightarrow e^- + Au) < 7.0 \times 10^{-13}$  (SINDRUM II 2006)
  - $Br(\mu^+ \rightarrow e^+ + \gamma) < 1.5 \times 10^{-13}$  (MEG II 2025)

- COMET (COherent Muon Electron Transition)

- $Br(\mu^- + Al \rightarrow e^- + Al)$ 
  - Phase I:  $3.1 \times 10^{-15}$
  - Phase II:  $2.6 \times 10^{-17}$



# Signal and Physics Backgrounds

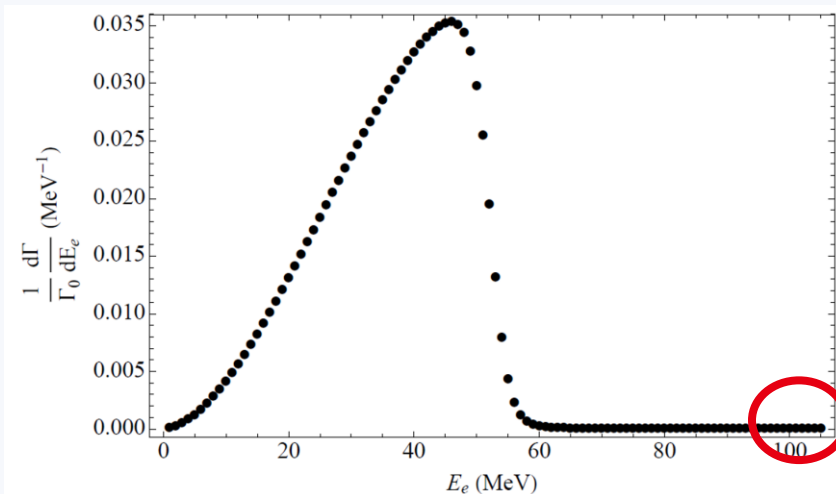
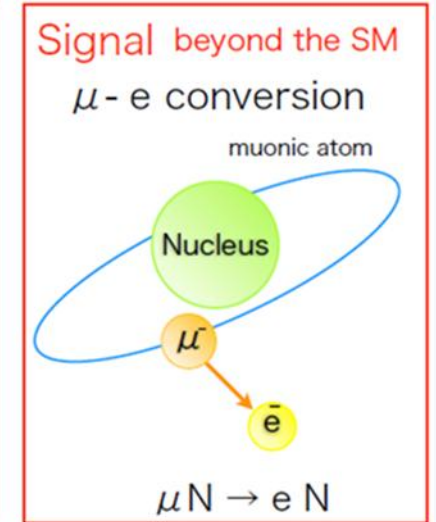
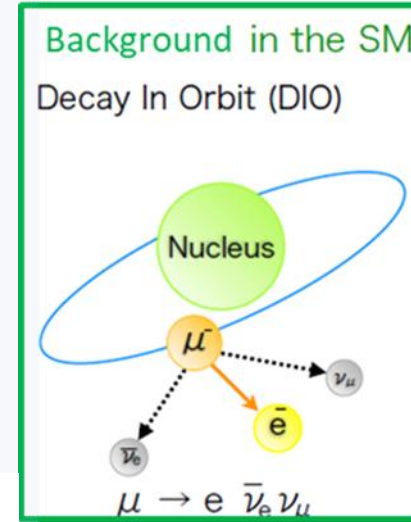
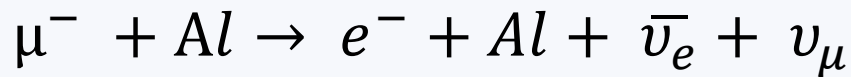


- Signal:

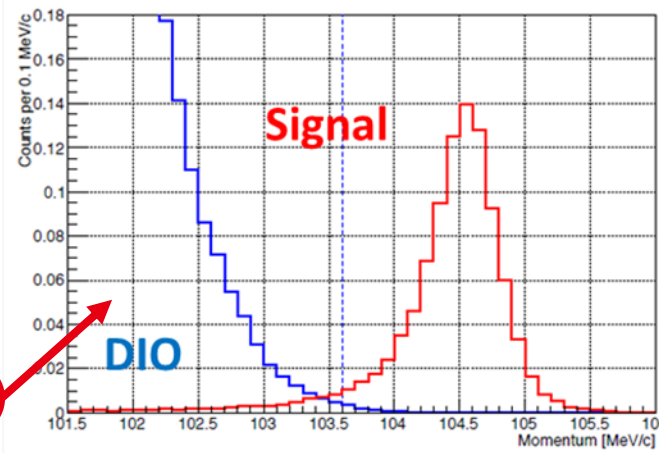


$$E_e = m_\mu - B_\mu - E_{recoil} = 104.97 \text{ MeV}$$

- Main background:



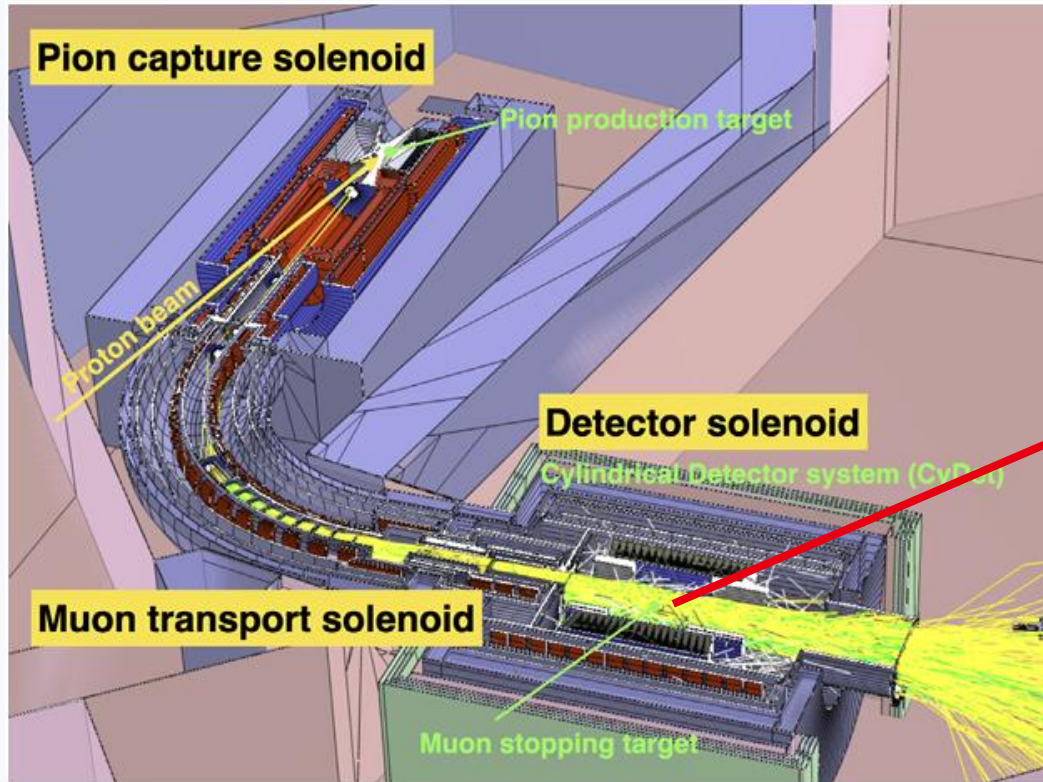
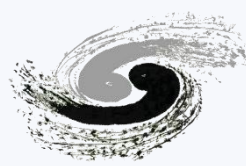
Branching ratio of DIO background



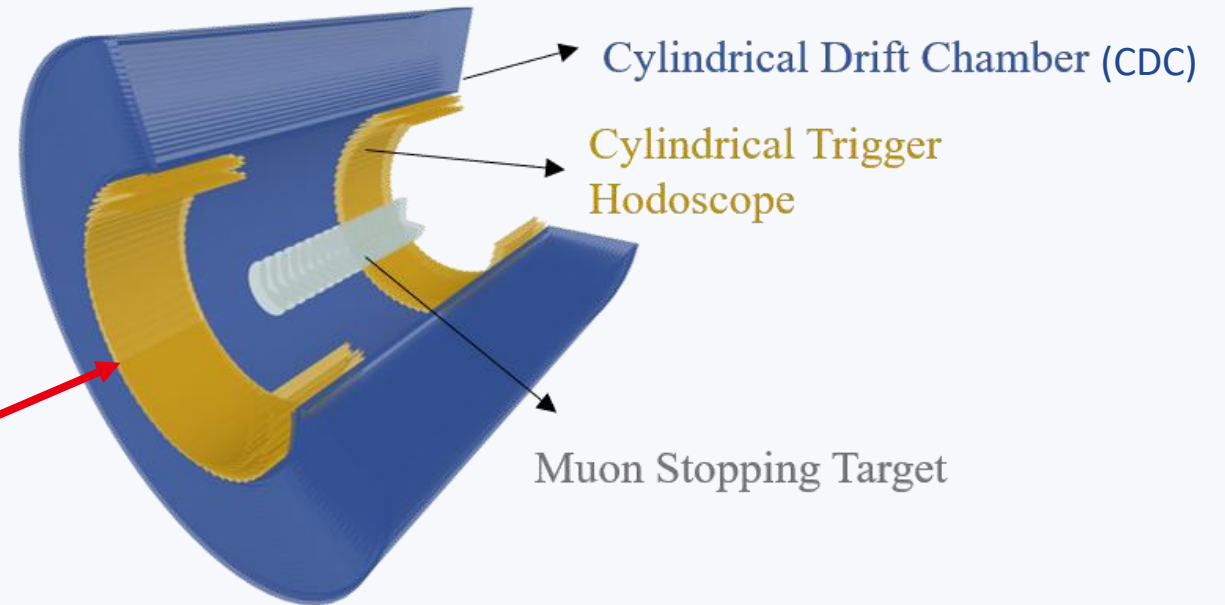
Momentum distribution of COMET Phase-I

Tracking requirements:  
 $\sigma(p) < 200 \text{ keV}/c$   
 No tail  $> 2 \text{ MeV}/c$

# COMET Phase-I Detectors

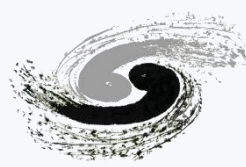


COMET Phase-I Beamline

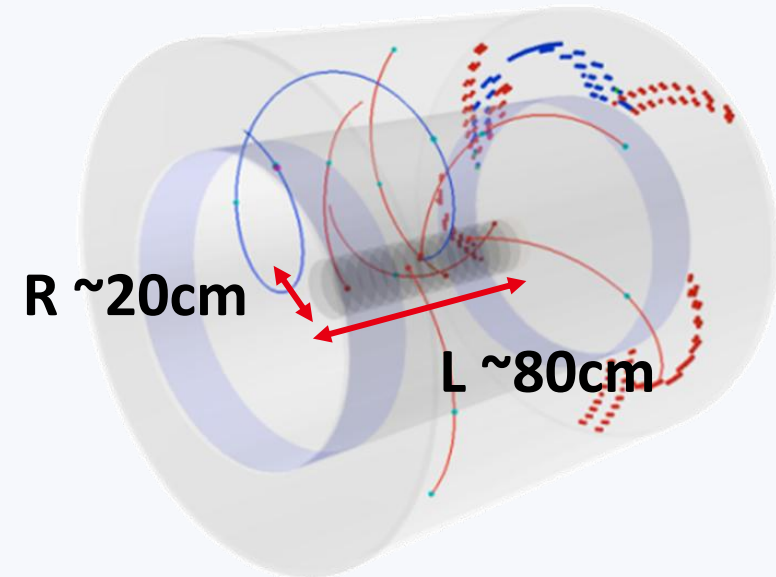


COMET Phase-I Detectors: CyDet

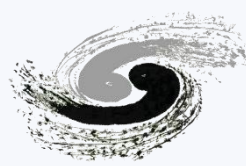
# Challenges for CDC tracking



1. **No track seed from other subdetectors**
  - no vertex detector
  - Tracks originate from a broad region
  
2. **Signal is low momentum electron tracks**
  - All tracks curling inside the detector
  
3. **Multi-turn tracks with overlapped hits**
  - Multi-turn tracks:  $\sim 1/3$  of total
  - Hits overlap between turns
  
4. **All stereo layers**
  - hard to calculate z position
  
5. **High occupancy**



# Track Reconstruction Chain



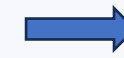
Hit filtering



Track finding



Track fitting



Track selection

GBDT

Cellular Automaton (CA)

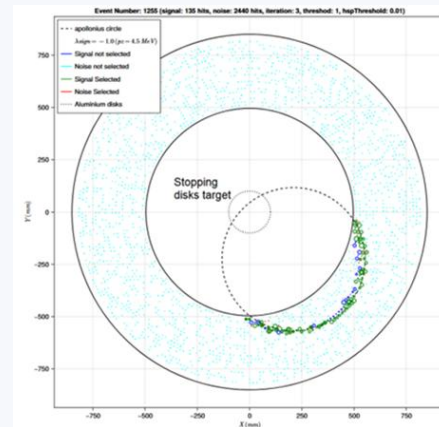
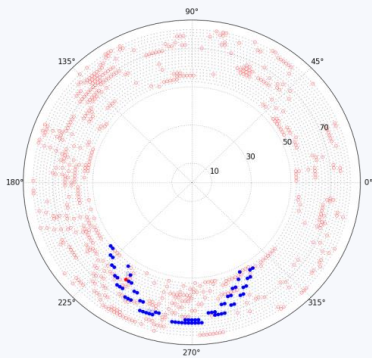
GENFIT

GBDT

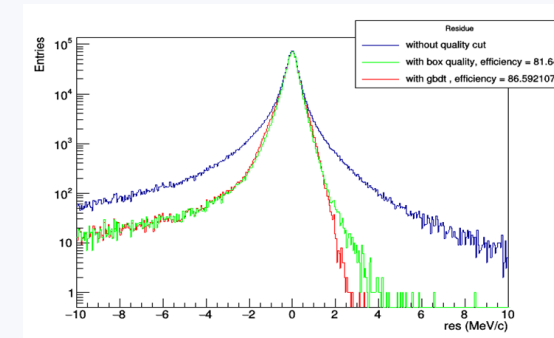
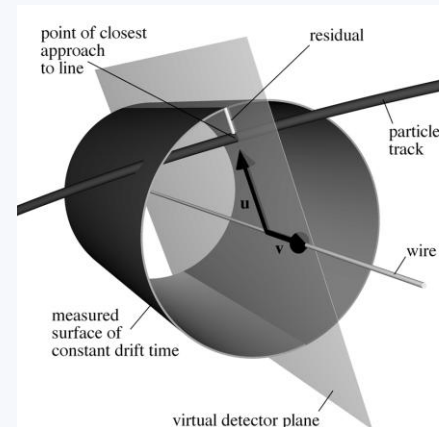
U-Net

RANdom SAMple Consensus (RANSCA)

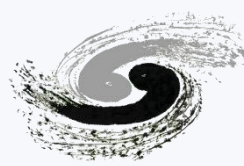
GPU-Accelerated Algorithm



**Most important**

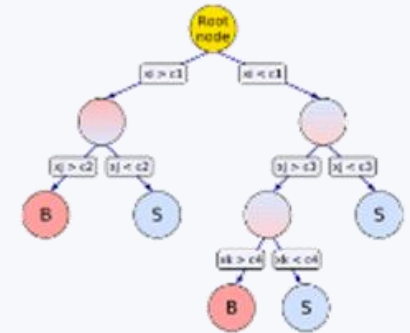


# Hit Filtering



## 1. Hit filtering with Gradient Boosted Decision Trees(GBDT)

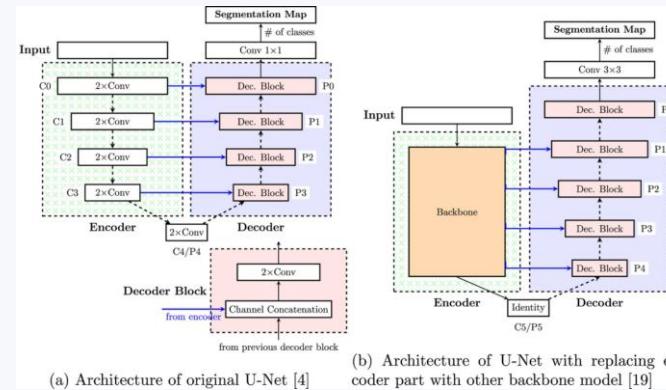
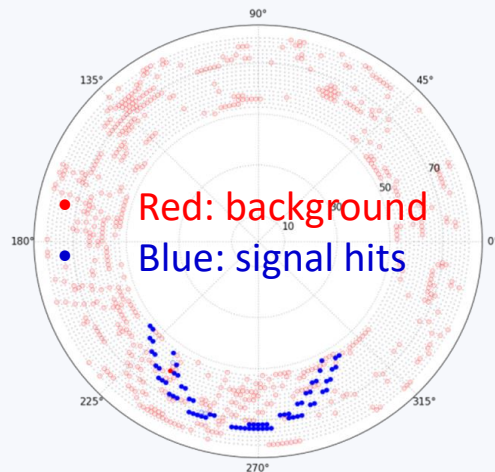
- Classify hits using local, neighbor and shape features
- Reweighted Inverse Hough Transform



GBDT

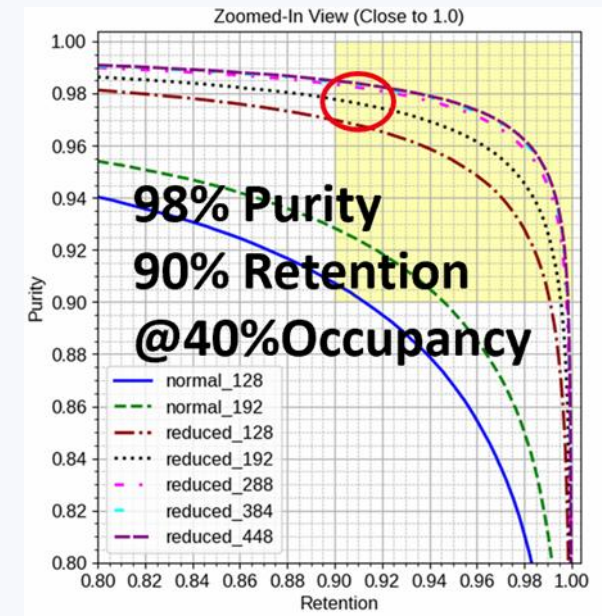
## 2. Hit filtering with U-net <https://doi.org/10.1093/ptep/ptaf048>

- Treats CDC hits as 2D image  $\rightarrow$  semantic segmentation
- Input features are hit timing, ADC, CTH hit

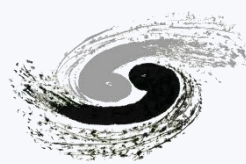


(a) Architecture of original U-Net [4] (b) Architecture of U-Net with replacing encoder part with other backbone model [19]

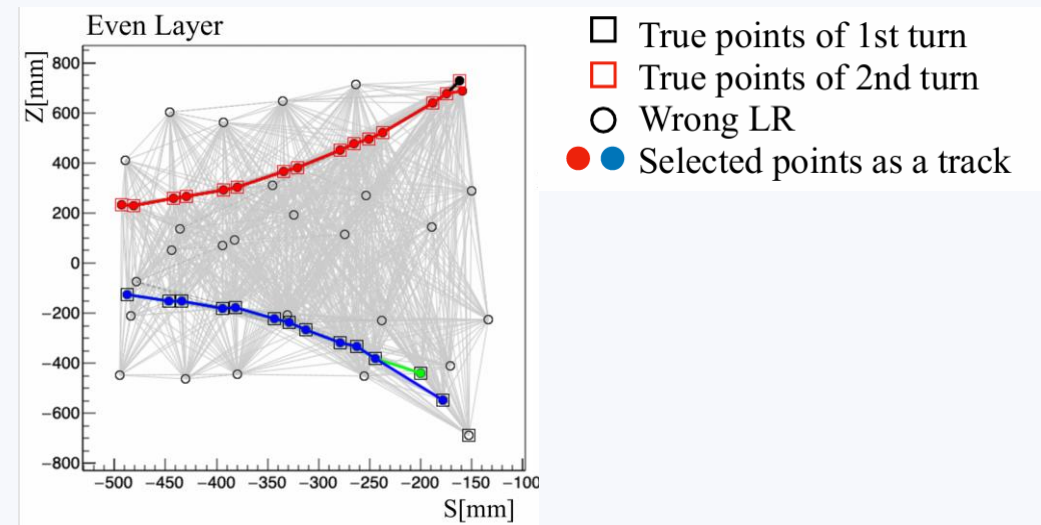
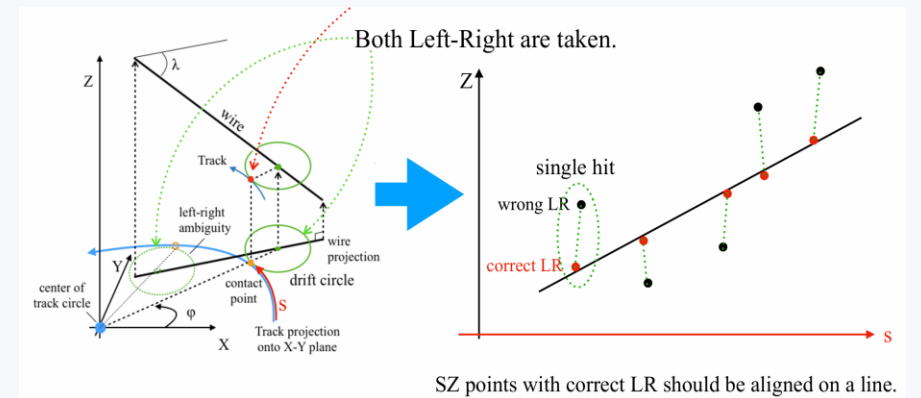
U-Net



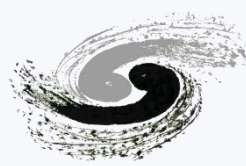
U-Net performance



- Cellular Automaton(CA) is a grid of cells that evolve based on neighbor states
- Steps:
  1. Get initial circle from Hough Transformation
  2. Transform to z-s plane(s is flight length)
    - LR ambiguity → one hit, two point
  3. Connect the suitable hits as segment
  4. Iterate to update segment's state
  5. Pick the smoothest one
- Tracking efficiency@10% occupancy
  - 95% for single turn
  - 94% for double turn



# Track Finding with RANSAC



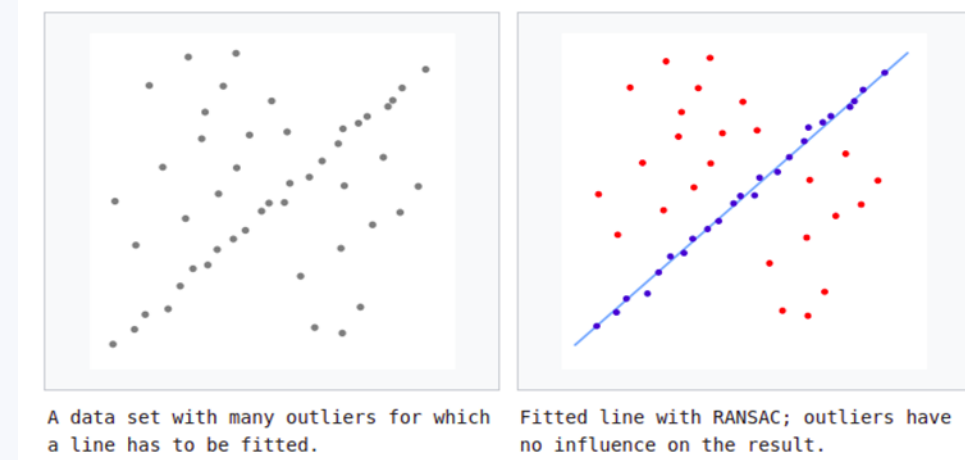
- Random Sample Consensus (RANSAC):
  - Iteratively estimate parameters from data that contains outliers
- Steps:

1. Create pairs:

$$F(\vec{w}_1, \vec{w}_2, d_1, d_2, \varphi_{track}, Z_{pair}, \Delta Z, LR),$$

$$Z_{pair} = \frac{Z_1 + Z_2}{2}, \Delta Z = Z_1 - Z_2$$

2. Linear fitting of pairs -> helix
3. Peak searching of candidate helix



For single turn events:

Track finding efficiency: 95.1%

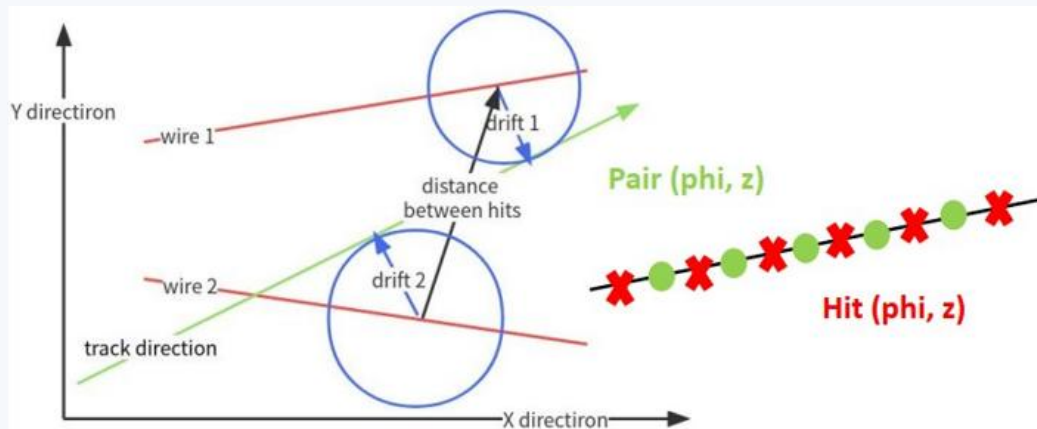
Momentum resolution: 214 keV/c

0.5 second for each event

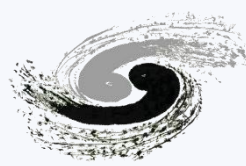
Resolution:

$$\sigma_x = 0.24 \text{ mm}, \sigma_y = 0.24 \text{ mm}, \sigma_z = 4.3 \text{ mm},$$

$$\sigma_{p_x} = 1.0 \text{ MeV/c}, \sigma_{p_y} = 1.0 \text{ MeV/c}, \sigma_{p_z} = 4.9 \text{ MeV/c}$$



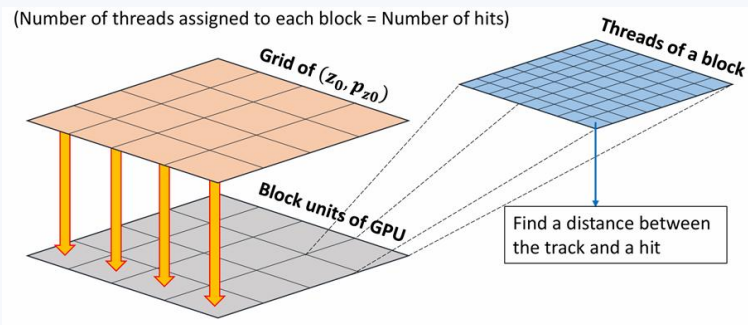
# Track Finding with GPU-Accelerated



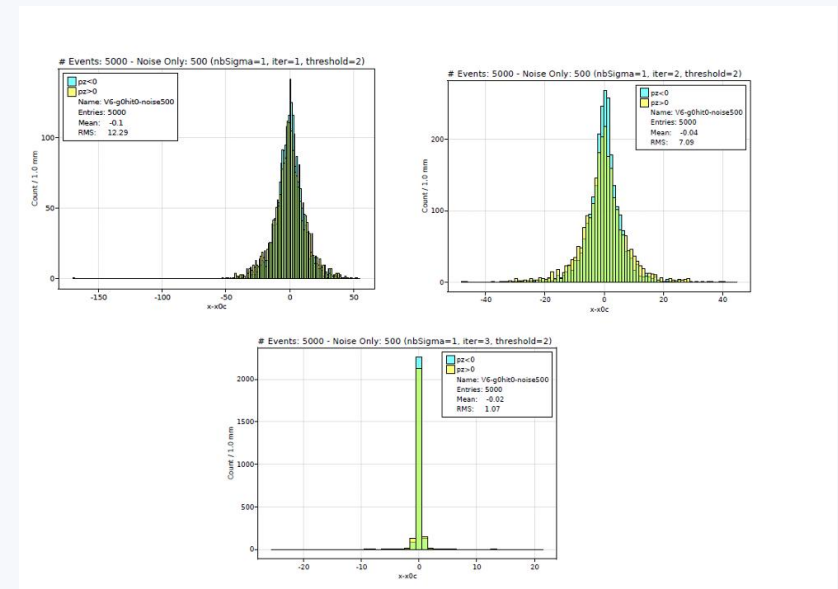
1. Scan track seed (<https://doi.org/10.1016/j.cpc.2020.107606>)
  - Runge-Kutta-Nyström propagation
  - Best-matched track parameters are determined by the minimization of the total DOCA
  - GPU-Accelerated— one seed ,one block
2. Interval arithmetic voting ([hal-04413938](https://arxiv.org/abs/1904.04413))

Parameter Space a 4D grid (voxels) over helix parameters ( $x_c, y_c, R, z_0$ )

- Apollonius condition Voting
- GPU-Accelerated Brute Force
- Iterative progressive

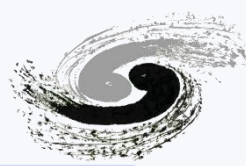


Scan track seed

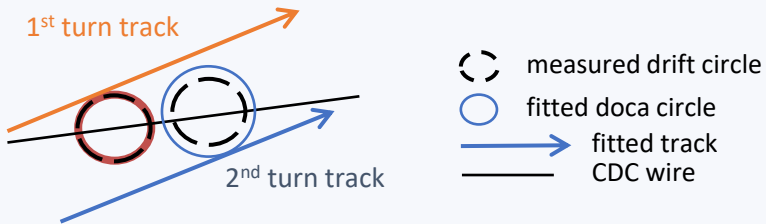


Iteration of interval arithmetic voting

# Track Fitting



- Based on GenFit - A Generic Track Reconstruction Toolkit
- Implementation of track fitting
  - Field Map Interface
  - Customized Material
  - CDC Measurement Customization
  - Fitter Wrapper
  - Data Converter
  - Track Extrapolation Tools
  - Multi-Turn Track Fitting

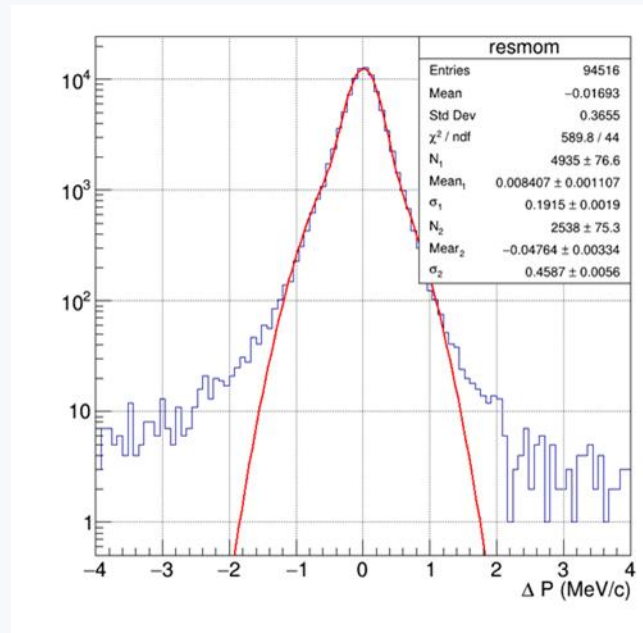


The possibility of hit  $i$  assigned to track  $j$

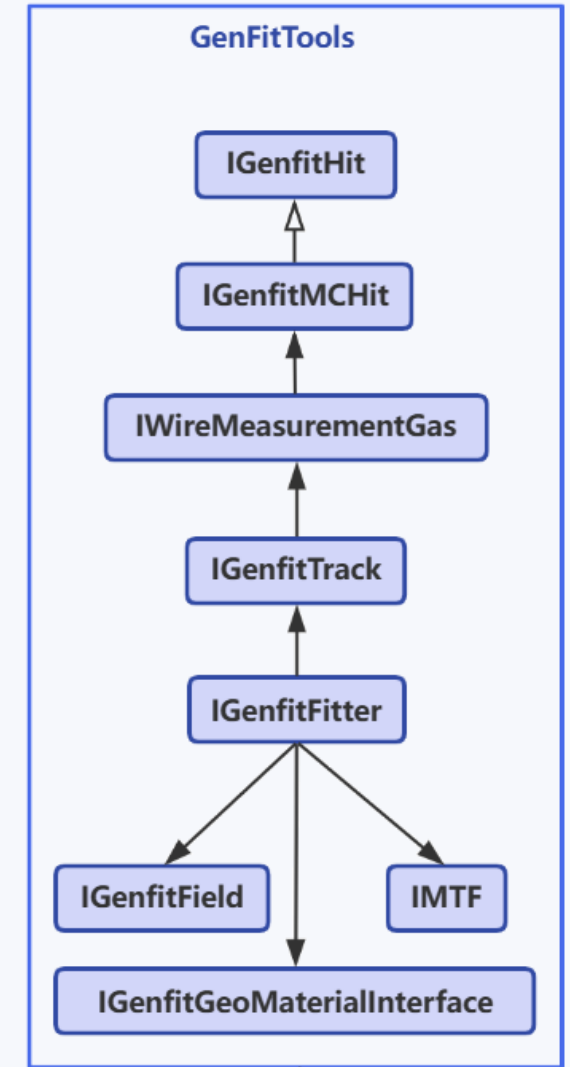
is defined as matrix  $\Phi$

$$(\Phi)_{ij} = \varphi_{ij} = \varphi(y_i; Hx_j, V_i), \quad P_{ikj} = \frac{\varphi_{ikj}}{\sum_l \sum_\alpha \varphi_{i\alpha l} + c}$$

Weighted measurement for multi-turn tracks

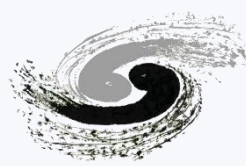


Momentum distribution



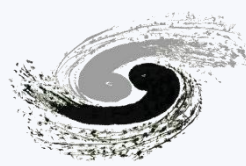
GenFitTools

# Tracking Performance



- RANSAC track finder + track fitting
- Single-turn and double-turn events, without noise

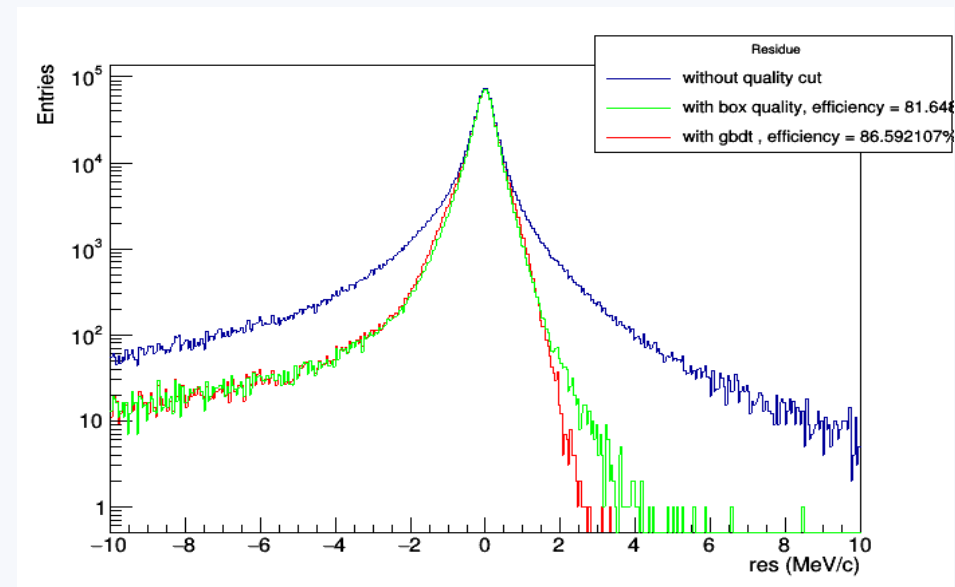
	Tracking		Tail	Mom resolution (body)
	finding	fitting		
Single Turn	96.2%	99.4%	1.6%	214keV
	95.6%			
Double Turn	99.46%	98.9%	25.9%	209keV
	98.36%			



- High-momentum tail from DIO can be misidentified as fake signal
- High quality track selection with GBDT
  - Good events or Signal events are event with  $|\text{residue}| < 1\text{MeV}/c$
  - Bad events or Signal events are event with residue  $> 2\text{MeV}/c$

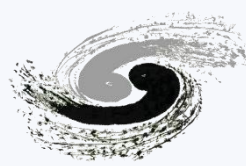
## Features for selection

Input Variable	Brief Description
NHit	Number of Hit
Chi2	$\chi^2$
NDF	degrees of freedom
FittedMomX	Fitted momentum along beam axis
MaxLayer	max layer of hit fitted
chi2Const	Pearson test on hit residue
errmomX	Fitted error on $p_X$ - from GENFIT $M_{error}$
errmomY	Fitted error on $p_Y$ - from GENFIT $M_{error}$
errmomZ	Fitted error on $p_Z$ - from GENFIT $M_{error}$
errZ	Fitted error on $Z$ - from GENFIT $M_{error}$
errX	Fitted error on $X$ - from GENFIT $M_{error}$
errY	Fitted error on $Y$ - from GENFIT $M_{error}$
NHitFailed	NHit rejected by GENFIT



Keep **87%** of the signal with no tail  $> 4\text{MeV}/c$

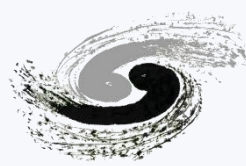
# Summary



- Tracking is the key to achieving the physics goals of COMET
- However, tracking remains challenging
- The complete tracking chain has been established

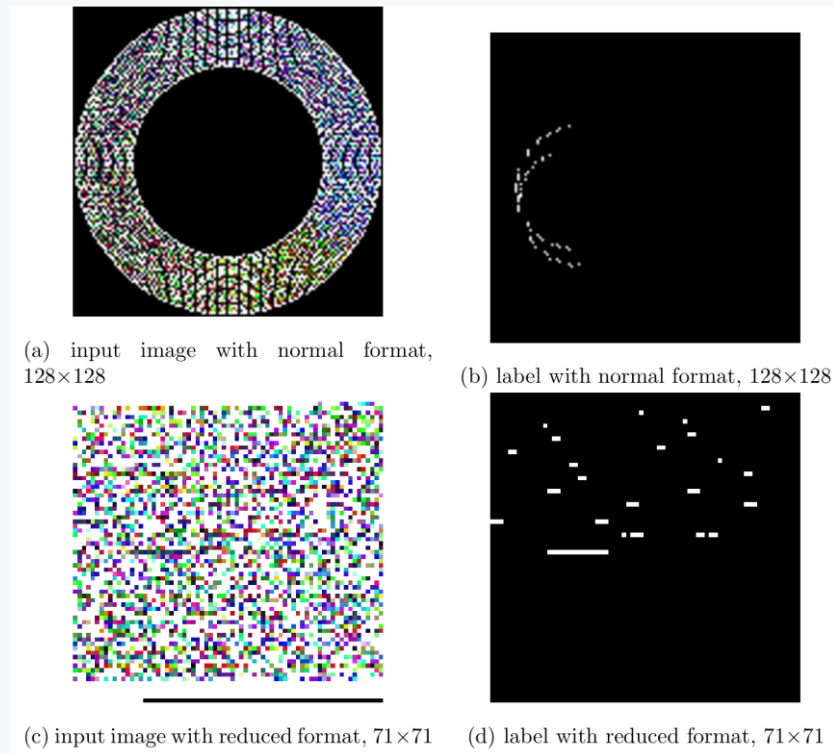
# Thank you !

# Hit filtering with U-Net

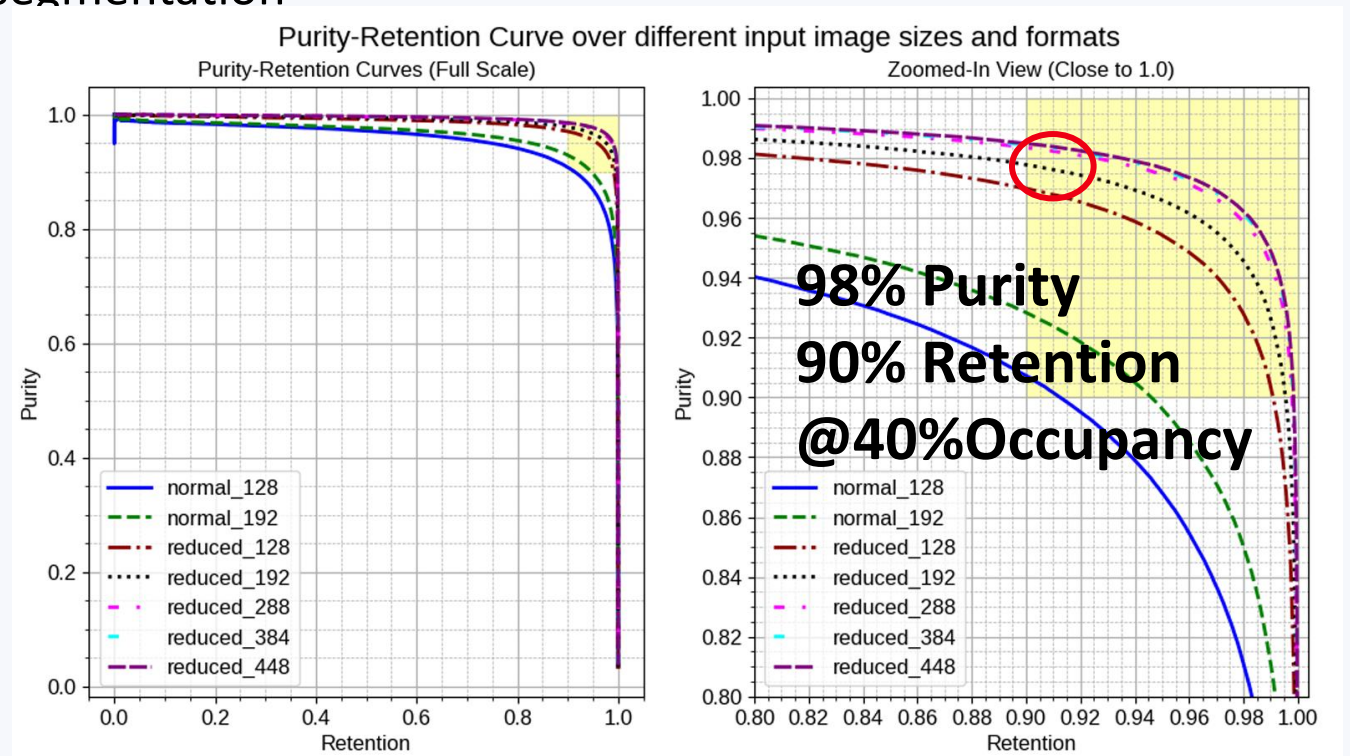


arXiv:2408.04795v2?  
published

- Model is U-Net + EfficientNet encoder (pre-trained on ImageNet)
- Input features are **Hit timing**, **ADC**, azimuthal angle to the CTH
- Treats CDC hits as 2D image  $\rightarrow$  semantic segmentation

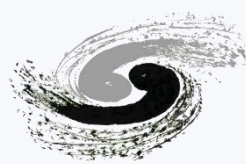


The input image and label



Purity-Retention curves for different input image sizes and formats.

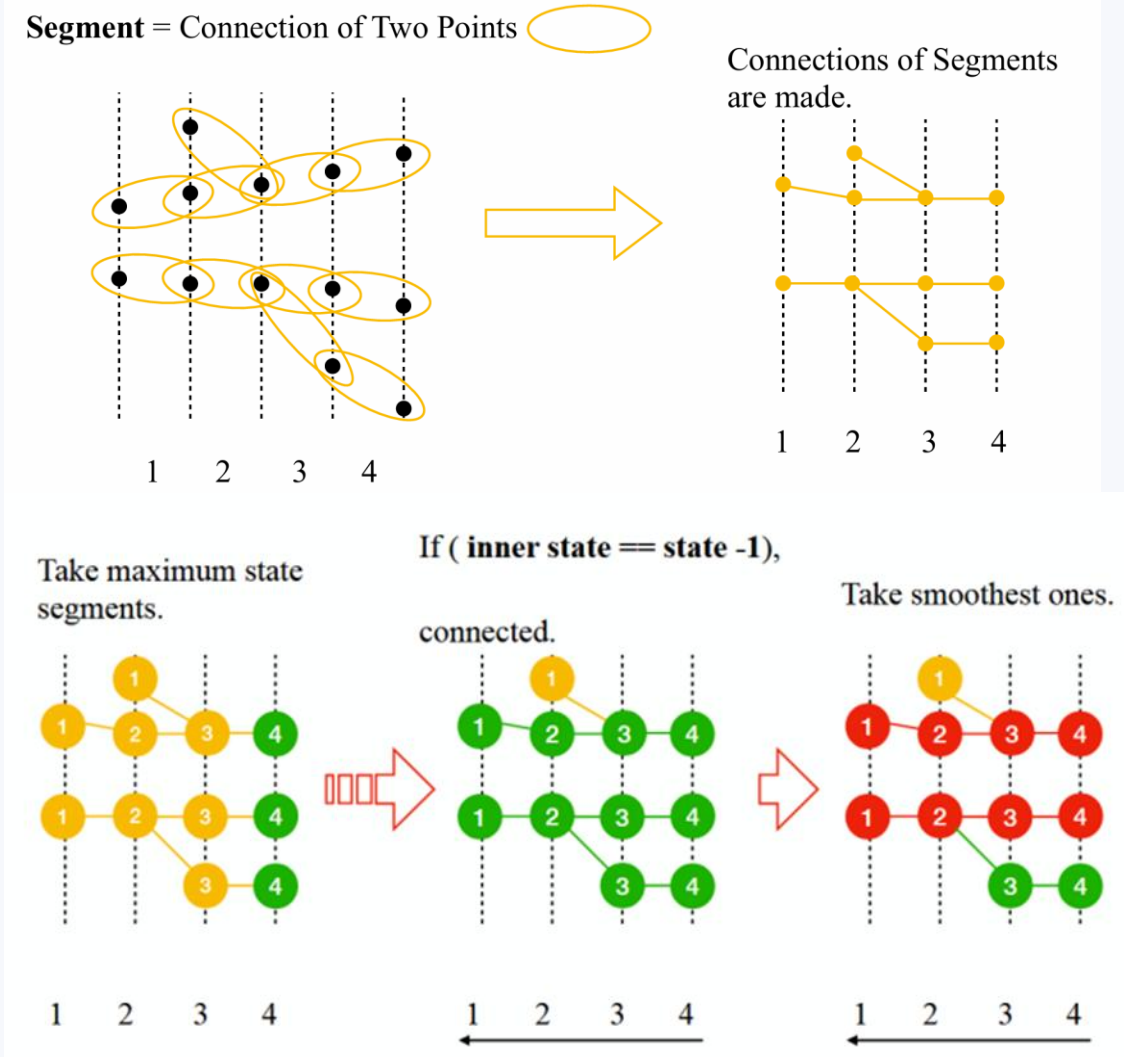
# Track Finding with Cellular Automaton

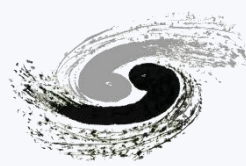


- We can connect the hits as segment if some criteria is satisfied with **state 1**
- Evolve through all layers and pick the smoothest one

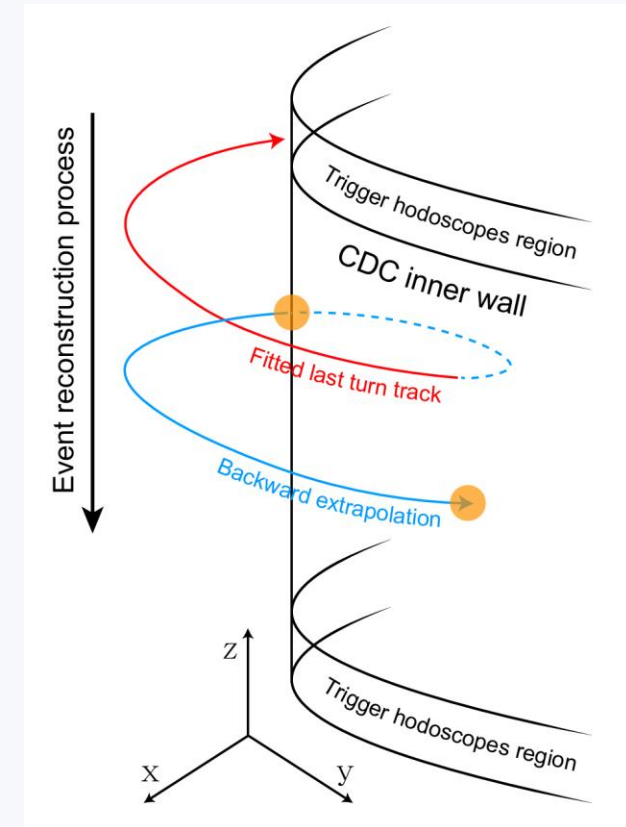
Occupancy	0%	10%	20%	30%	40%
Single-Turn	96%	93%	62%	22%	4%
Double-Turn	95%	93%	90%	80%	53%

Bad performance @ high occupancy

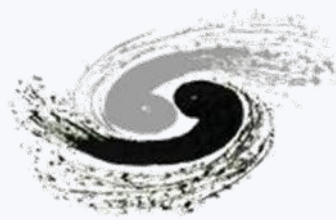




- **Build the seeds set with track parameter  $(\theta, p_x, p_y, p_z, z)$** 
  - $(\theta, p_x, p_y) \rightarrow$  Hough Transform
  - $(p_z, z) \rightarrow$  Trigger Hodoscopes range
- **Parallel Seed Scanning for the last turn**
  - Runge-Kutta-Nystrom (RKN) extrapolation
  - Calculate the residual sum of squares based on the Distance of Closest Approach
  - GPU-Accelerated — — one seed, one block
- **Backward extrapolation**
  - obtain the longitudinal seeds of the previous turn
  - Iterate  $\rightarrow$  full multi-turn reconstruction



# Track Finding by solving the Apollonius Problem



Apollonius problem: find a circle tangent to three drift circles

[hal-04413938](#)

Exhaustive search over all hit triples  $\rightarrow$  time  $\propto N^3(C(N,3))$

GPU + interval arithmetic  $\rightarrow$  time  $\propto N$

by Wilfrid da Silva, Patrice Lebrun, Sorbonne University/IN2P3

